

ICSCT 2025

2025 the 14th International Conference on 🥒 Software and Computing Technologies

Qa Nang, Vietnam | August 28-30, 2025



CALL FOR PAPERS

2025 14th International Conference on Software and Computing Technologies (ICSCT 2025) will be held in Duy Tan University, Danang, Vietnam, during August 28-30, 2025. It aims to provide a forum for researchers, practitioners, and professionals from both the industry and the academia to share their newest research findings and results.

ICSCT 2025 is sponsored by Duy Tan University, and co-sponsored by University of Da Nang, Ho Chi Minh City University of Technology. Welcome scholars and researchers working in the field of software and computing technologies from all over the world to attend the conference and share your experiences and lessons with other enthusiasts, and develop opportunities for cooperation.

Organizing Committee

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Zahid Akhtar, State University of New York Polytechnic Institute, USA

Topics of interest

Al and Knowledge based software engineering

Artificial Intelligence

Aspect-orientation and feature interaction

Business Process Reengineering & Science Communication Systems and Networks

Component-Based Software Engineering

Computer & Software Engineering

Computer Animation and Design Contents

Computer Game Development, User Modeling and Management

Computer supported cooperative work

Cost Modeling and Analysis Data Mining and Knowledge Recovery

Design & Process Engineering & Science

Design Patterns and Frameworks

Distributed Intelligent Systems

Economic and Financial Systems

Empirical software engineering End user software engineering

Engineering of distributed/parallel SW systems

Engineering of embedded and real-time software

Engineering secure software

Formal Methods and Tools

Healthcare Engineering

Human-Computer Interaction

Information Management Systems, MIS

Information Systems Engineering

Internet and information systems development

Middleware Design Techniques

Mobile/Wireless Computing

Modeling with UML

Object-Oriented Technology

Parallel and Distributed Computing

Patterns and frameworks Process Management & Improvement

Programming languages

Program comprehension and visualization

Reengineering, Reverse Engineering Reliability Modeling and Analysis

Requirements Engineering

Reverse engineering and maintenance

Safety and Security Critical Software

Software Agent Technology

Software architecture and design

Software components and reuse

Software dependability, safety and reliability Software economics and metrics

Software engineering for mobile, ubiquitous and pervasive systems

Software policy and ethics

Software Process Models

Software processes and workflows

Software requirements engineering

Software Reuse and Metrics

Software testing and analysis

Software tools and development environments SW Configuration management and deployment

Technology Transfer

Telecommunications Theory and formal methods

Use Cases and Scenarios

Virtual Reality and Computer Graphics Visual and Multimedia Computing

Web Engineering, Web-Based Applications

Publication

Submitted papers will be peer reviewed by conference committees, and accepted papers after registration and presentation will be published into the following journals based on their topics:

International Journal of Computer Theory and Engineering (IJCTE, ISSN: 1793-8201), which will be indexed by Scopus (Since August 2022), CNKI, Google Scholar, Ulrich's Periodicals Directory, Crossref, ProQuest, EBSCO, and INSPEC.

Journal of Software (JSW, eISSN: 1796-217X), which will be indexed by DBLP, EBSCO, Inspec, CNKI, etc. .

Submission Method

submit your full paper/abstract via Electronic Submission System using the following link:



Important Dates

Submission Deadline

May 10, 2025

Notification Date

June 10, 2025

June 30, 2025 Registration Deadline

Co-sponsored by

Conference Dates

Media Partner

August 28-30, 2025

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